

## 2023 SUMMER CAMP MERIT BADGE & ACTIVITY SCHEDULE + UPDATED MARCH 23, 2023

	Aquatics				Ecology & Conservation		FROGS	Handicraft		Health & Safety		Leadership	Metalwork	Scoutcraft		STEM		Trade Skills <sup>2</sup>											
Session 1 9:00 – 9:50	Canoeing <b>Life Saving Swimming</b>	Cherokee Catfish <sup>6</sup> Kayaking <sup>1</sup>		Sailing Paddle Craft Safety	Environmental Science	Astronomy & Space Exploration <sup>4</sup> Reptile & Amphibian Study		Pottery & Sculpture	Art Leatherwork	First Aid	Emergency Preparedness Personal Fitness		Metalwork	Camping Wilderness Survival	Chemistry	Programming Robotics	Woodworking												
Session 2 10:00 – 10:50		Swimming	Cherokee Catfish <sup>6</sup>			Environmental Science	Mammal Study & Nature				Indian Lore Basketry	Personal Fitness								First Aid	Communications		Advanced Metalwork <sup>6</sup>	Signs, Signals & Codes	Cooking	Nuclear Science		Automotive Maintenance & Traffic Safety	
Session 3 11:00 – 11:50			Cherokee Catfish <sup>6</sup> Paddle Board <sup>6</sup>				Forestry Weather					Leatherwork Model Design & Building Woodcarving									Emergency Preparedness Personal Fitness								Citizenship in the Nation
Session 4 2:00 – 2:50	Canoeing <b>Life Saving Swimming</b>	Cherokee Catfish <sup>6</sup> Kayaking <sup>1</sup>		Swim & Water Rescue	Environmental Science	Astronomy & Space Exploration <sup>4</sup> Bird Study <sup>9</sup> Reptile & Amphibian Study		Leatherwork Model Design & Building Woodcarving	Photography	First Aid	Disability Awareness Emergency Preparedness		Metalwork	Camping Wilderness Survival	Chess	Animation Programming	Home Repair & Plumbing	Farm Mechanics											
Session 5 3:00 – 3:50		Swimming	Cherokee Catfish <sup>6</sup> Paddle Board <sup>6</sup>			Environmental Science	Forestry Mammal Study & Nature				Indian Lore Basketry	Emergency Preparedness							First Aid	Communications		Advanced Metalwork <sup>6</sup>	Geocaching	Cooking	Electronics				
Session 6 4:00 – 4:50			Cherokee Catfish <sup>6</sup> Mile Swim				Insect Study Weather					Art Leatherwork								Fire Safety							Citizenship in the Nation		Hiking
Twilight														Fishing <sup>10</sup>		Fingerprinting <sup>3</sup>		Horsemanship <sup>10</sup>											

	9:00 – 10:20	10:30 – 11:50	2:00 – 3:20	3:30 – 4:50
Shooting Sports <sup>2</sup>	Shotgun Shooting	Archery Muzzle Loading <sup>6</sup> Shotgun Shooting	Archery Muzzle Loading <sup>6</sup> Rifle Shooting	Rifle Shooting
Trade Skills <sup>2</sup>	Welding	Welding	Welding	Advanced Welding <sup>6</sup>
ATV <sup>2,11</sup>	ATV	ATV		

**Bold indicates an Eagle required merit badge.**

1 Kayaking merit badge.

2 ATV, Shooting Sports and some Trade Skills merit badges and activities last for 1.5 hours. All other merit badges or activities are 1, 2 or 3 hours.

3 Fingerprinting Merit Badge is offered during twilight. Scouts only need to attend one session. Scouts must pre-register. Use these registration numbers: Monday, Tuesday, or Wednesday.

4 Astronomy & Space Exploration Merit Badges meet first or fourth session. It also meets Monday, Tuesday & Wednesday evening for nighttime sky observation.

6 Advanced Metalwork, Advanced Welding, Cherokee Catfish, FROGS, Muzzle Loading are not merit badges.

8 FROGS is our first-year camper program designed to help Scouts meet the rank requirements for Scout through First Class. It is a half-day (3-hour) program.

9 Bird Study Merit Badge meets fourth session. It will also meet in the early mornings for bird identification hikes.

10 Fishing & Horsemanship are offered during twilight. Scouts must attend each night (Monday, Tuesday, Wednesday).

11 Online pre-camp work required for ATV. Pay attention to age and weight restrictions.